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WHAT IS CLAIMED IS:

1. The method of handling reception of receiver software, according to which the software is broadcasted in the data stream, in the form of the carousel of objects, while after reception and decompression, the software is written in the receiver storage, **characterized in that** from the moment of connecting the receiver to the data stream, the data belonging to the defined carousel are immediately retrieved, using a packets filter, in the sequence of broadcast of these data in the stream, after receiving all data, modules are created out of them and these modules are decompressed, and next their content is placed in the file system of the receiver.
2. The method, according to claim 1, **characterized in that**, from the packet of the data stream a section of the packet is retrieved, which includes the module of the carousel, next it is checked if the section includes the needed data, which are written in the storage of the receiver, at the same time the completeness of the retrieved carousel of objects is checked.
3. The method, according to claim 1, **characterized in that** the data sections, retrieved from the data stream, related to the defined carousel of objects, are broadcasted in packets with a specific PID number.
4. The method, according to claim 3, **characterized in that** the receiver gets connected to the data stream when an application of the receiver executes a

request, which defines the PID number of packets, in which the carousel of objects requested by the application is broadcasted.

5. The method, according to claim 4, **characterized in that** the receiver gets connected to the data stream in case when the applications manager attempts to start the application, which is signaled in a given service together with the PID number of packets, in which the carousel of objects of the signaled application is broadcasted.